

KILL TANK [LEGENDS]

M	T	SV	W	LD	OC
12"	12	3+	24	6+	10

AUFSTELLUNG

1x Kill Tank [Legends]

Equipped with: Big Shoota, Lobba, Skorcha, Zzap Gun, ► Kannon - Frag, ► Kannon - Shell, ► Rokkit Launcha - Blasta, ► Rokkit Launcha - Busta, ► Tank Kannon - Blasta, ► Tank Kannon - Tankhamma, Crushin' Bulk, Deff Rolla

Wargear Options:

- This model can replace its 2 Big Shootas with 2 Rokkit Launchas or 2 Skorchas.
- This model can be equipped with up to 2x Big Shoota.
- This model can replace its Tank Kannon and Crushing Bulk with Deff Rolla and 3 Zzap Guns.
- This model must be equipped with 3 of: Lobba, Kannon, Zzap Gun.

⦿ RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Big Shoota LETHAL HITS: NON-MONSTER/VEHICLE, RAPID FIRE 2	36"	3	5+	5	0	1
Lobba BLAST 3, INDIRECT FIRE	48"	3	5+	5	0	1
Skorcha BLAST 1, TORRENT	12"	3	-	5	0	1

ABILITIES

RULES - Deadly Demise D6, Firing Deck 12, Waaagh!

Da Biggest Boom

In your Shooting phase, when this unit has shot, you can select one enemy unit hit by this unit's Tank Kannon attacks. If you do, enemy units (excluding MONSTER/VEHICLE units) within 3" of that enemy unit make a battle-shock roll.

Rolling Fortress

When an attack targets a friendly ORKS unit that is not fully visible to the attacking model because of this unit, the target has the benefit of cover against that attack.



Zzap Gun

ANTI-MONSTER/VEHICLE 4+, DEVASTATING
WOUNDS: MONSTER/VEHICLE, RAPID FIRE 2,
SUSTAINED HITS 2

36"	2	5+	8	-2	4
-----	---	----	---	----	---

► Kannon - Frag

BLAST 2

48"	2D6	5+	6	-1	1
-----	-----	----	---	----	---

► Kannon - Shell

HEAVY

48"	2	5+	12	-3	D3+3
-----	---	----	----	----	------

► Rokkit Launcha - Blasta

BLAST 2

24"	2	5+	4	0	1
-----	---	----	---	---	---

► Rokkit Launcha - Busta

24"	2	5+	10	-2	3
-----	---	----	----	----	---

► Tank Kannon - Blasta

BLAST 2

48"	10	5+	6	-1	1
-----	----	----	---	----	---

► Tank Kannon - Tankhamma

HEAVY

48"	2	5+	16	-3	D6+6
-----	---	----	----	----	------

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Crushin' Bulk CLEAVE 2	Melee	6	3+	8	-2	2
Deff Rolla	Melee	6	3+	10	-2	3

Kill Tank (Transport)

Capacity: This model has a transport capacity of 12 Orks Infantry models. Each Mega Armour, Jump Pack model takes up the space of 2 models. Each Ghazghkull Thraka model takes up the space of 4 models.

